

FINGER: 0 1 3 4 | 0 1 3 4 | 0 1 2 4 | 0 1 2 4

C D E F | G A B C | D E F G | A B C D

C STRING | G STRING | D STRING | A STRING

dynamics

Term:	Symbol:	Effect:
piano	<i>p</i>	soft
pianissimo	<i>pp</i>	very soft
mezzo piano	<i>mp</i>	slightly soft
forte	<i>f</i>	loud
fortissimo	<i>ff</i>	very loud
mezzo forte	<i>mf</i>	slightly loud
fortepiano	<i>fp</i>	loud then soft
sforzando	<i>sfz</i>	sudden accent
crescendo	<<	gradually louder
diminuendo	>>	gradually softer

English names for notes and rest values

Sign	Name	Relative Length	In 4/4 Time	Rest
	Semibreve	Whole note	4 beats	—
	Minim	Half note	2 beats	—
	Crotchet	Quarter note	1 beat	$\text{}$
	Quaver	Eighth note	1/2 beat	$\text{}$
	Semiquaver	Sixteenth note	1/4 beat	$\text{}$

Tempo Terms/Signs

- Accelerando (or accel.)* - gradually getting quicker
- Adagio* - slow
- Allegretto* - fairly quick (not as allegro)
- Allegro* - quick (cheerful)
- Andante* - at medium or walking pace
- Legato* - smoothly
- Lento* - slow
- Moderato* - moderate
- Poco* - a little
- Presto* - very fast
- Prestissimo* - as fast as possible
- Rallentando (or rall.)* - gradually getting slower
- Ritardando (rit.)* - gradually getting slower
- Vivace* - lively

O P E N

1st Finger

3rd Finger

4th Finger

Open strings and 3rd fingers play lines

1st and 4th fingers play spaces

$\frac{2}{4}$	$\frac{3}{4}$	$\frac{4}{4}$
2 crotchets / bar	3 crotchets / bar	4 crotchets / bar
4 = crotchet unit	4 = crotchet unit (waltz time)	4 = crotchet unit ("common" time)
$\frac{6}{8}$	$\frac{9}{8}$	
6 quavers / bar	9 quavers / bar	
8 = quaver unit (jig time)	8 = quaver unit (slip jig time)	